



## Locality-aware Attention Network with Discriminative Dynamics Learning For Weakly Supervised Anomaly Detection

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#### Introduction



locating the start and end of the event at the frame level



#### **Motivation**



#### feature dynamics 0.4 0 .2 0.0 1500 2000 2500 500 1000 0 Frames score dynamics 0.0 0.0 500 1000 1500 2000 2500 0

#### **Temporal Dynamics**

• Feature Dynamics (FD)

Feature Difference between adjacent snippet

#### • Score Dynamics (SD)

Score Difference between adjacent snippet

#### Motivation



#### Motivation



Overall Structure of LA-Net with DDL method



**Feature Extraction** 



 $\epsilon$  Untrimmed Video  ${\cal V}$ 

$$\left. \begin{array}{l} \left. \begin{array}{l} \\ \end{array} \right. \end{array} \right\}$$
 Sliding Window  $\chi = \{x_i\}_{i=1}^T$ 

$$\bigcup$$
 Snippet Feature  $X = I3D(\chi) \in \mathbb{R}^{T \times D}$ 

Locality-aware Attention Network





Multiple Instance Learning



**Discriminative Dynamics Learning** 



**Score Dynamics Ranking --> Outer Bag** 

$$S = \{s_1, s_2, \dots, s_t\}$$
  

$$\delta_t^s = |s_t - s_{t+1}|$$
  

$$\varepsilon_{\Delta S} = \frac{1}{k} \sum_{t=1}^k |\delta_t^s|^2$$
  

$$\mathcal{L}_{DR} = max(0, \zeta - \mathcal{E}_{\Delta S}^a + \mathcal{E}_{\Delta S}^n)$$

**Discriminative Dynamics Learning** 



**Feature Dynamics Alignment** --> **Inner Bag** 

$$\begin{split} X^{F} &= \{x_{1}^{F}, x_{2}^{F}, \dots, x_{t}^{F}\} \\ \delta_{t}^{f} &= 1 - \frac{x_{t}^{F} x_{t+1}^{F}}{\|x_{t}^{F}\| \|x_{t+1}^{F}\|} \\ \delta_{t}^{s} &= |s_{t} - s_{t+1}| \end{split} \right\} \mathcal{L}_{DA} = \frac{1}{N \times (T-1)} \sum_{i=1}^{N} (\sum_{t=1}^{T-1} -\delta_{t}^{s} log(\delta_{t}^{f} + \epsilon))_{i} \\ \end{split}$$

**Overall Objective Function** 



 $\mathcal{L} = \mathcal{L}_{MIL} + \lambda_1 \mathcal{L}_{DR} + \lambda_2 \mathcal{L}_{DA}$ 

#### **Experimental Results**

State-Of-The-Art Performance

 Table 1. Frame-level AUC performance on UCF-Crime.

Method	Feature	AUC(%)
Sultani et al. [9]	C3D RGB	75.41
Zhang et al. [10]	C3D RGB	78.66
Motion-Aware [21]	PWC Flow	79.00
Zhong et al. [11]	TSN RGB	82.12
Wu et al. [13]	I3D RGB	82.44
MS-BSAD [18]	I3D RGB	83.53
RTFM [20]	I3D RGB	84.30
DDL (Ours)	I3D RGB	85.12

 Table 2. Frame-level AP performance on XD-Violence.

Method	Feature	AP(%)
SVM baseline	-	50.78
OCSVM [22]	-	27.25
Hasan et al. [23]	-	30.77
Sultani et al. [9]	C3D RGB	73.20
Wu et al. [13]	I3D RGB	75.41
RTFM [20]	I3D RGB	77.81
DDL (Ours)	I3D RGB	80.72

#### **Experimental Results**

Ablation Study

Table 3. Ablation study of location prior.			
Model	UCF-Crime	XD-Violence	
	AUC(%)	AP(%)	
LA-Net w/o prior $\mathcal{G}$	83.06	78.41	
LA-Net w/ prior $\mathcal{G}$	83.67	79.18	

Table 4. Ablation study	y of the DDL method.
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$\mathcal{L}_{MIL}$ $\mathcal{L}_{DR}$	$\mathcal{L}_{DA}$	UCF-Crime	XD-Violence	
		AUC(%)	AP(%)	
$\checkmark$			83.67	79.18
$\checkmark$	$\checkmark$		84.04	80.15
$\checkmark$		$\checkmark$	84.33	80.23
$\checkmark$	$\checkmark$	$\checkmark$	85.12	80.72









#### **Qualitative Analysis**



# **Thank You!**